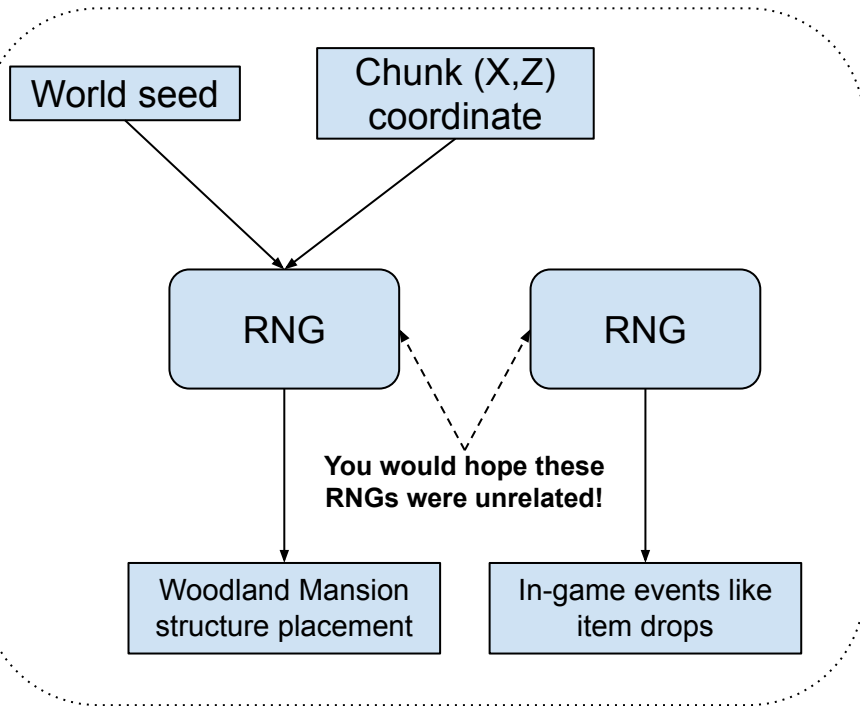


How it should work



Minecraft's actual sloppy **exploitable** code

